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# LCD Projector User Manual



ENGLISH

中文





The lightning flash with arrowhead symbol, within an equilateral triangle, is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock.



The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

## WARNING:

TO PREVENT FIRE OR SHOCK HAZARD, DO NOT EXPOSE THIS APPLIANCE TO RAIN OR MOISTURE.

## **CAUTION:**

TO PREVENT ELECTRIC SHOCK, DO NOT USE THIS (POLARIZED) PLUG WITH AN EXTENSION CORD, RECEPTACLE OR OTHER OUTLET UNLESS THE BLADES CAN BE FULLY INSERTED TO PREVENT BLADE EXPOSURE.

## NOTE:

SINCE THIS PROJECTOR IS PLUGGABLE EQUIPMENT, THE SOCKET-OUTLET SHALL BE IN-STALLED NEAR THE EQUIPMENT AND SHALL BE EASILY ACCESSIBLE.

#### WARNING

Use the attached specified power supply cord. If you use another power-supply cord, it may cause interference with radio and television reception.

Use the attached RGB cable, RS-232C cable with this equipment so as to keep interference within the limit of a FCC Class A device.

apparatus must be grounded.

The projector automatically shuts off when the lamp is used up in about 2,000 hours and cannot be used until lamp replacement.

DO NOT LOOK DIRECTLY INTO THE LENS WHEN PROJECTOR IS IN THE POWER ON MODE.

## When using the projector in Europe COMPLIANCE NOTICE

This LCD - Video Projector complies with the requirements of the EC Directive 89/336/EEC "EMC Directive" as amended by Directive 93/68/EEC and 73/23/EEC "Low Voltage Directive" as amended by Directive 93/68/EEC.

The electro-magnetic susceptibility has been chosen at a level that gains proper operation in residential areas, on business and light industrial premises and on small-scale enterprises, inside as well as outside of the buildings. All places of operation are characterised by their connection to the public low voltage power supply system.

#### WARNING

Use the attached RGB cable or RS-232C cable with this equipment so as to keep interference within the limits of a EN55022 Class B and EN55013. Please follow WARNINGS instructions.

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- 1. Read instructions All the safety and operating instructions should be read before the appliance is operated.
- 2. Retain instructions The safety and operating instructions should be retained for future reference.
- 3. Warnings All warnings on the appliance and in the operating instructions should be adhered to.
- 4. Instructions All operating instructions must be followed.
- 5. Cleaning Unplug this projector from the wall outlet before cleaning it. Do not use liquid aerosol cleaners. Use a damp soft cloth for cleaning.
- 6. Attachments and equipment Never add any attachments and/or equipment without the approval of the manufacturer as such additions may result in the risk of fire, electric shock or other personal injury.
- 7. Water and moisture Do not use this projector near water or in contact with water.
- 8. Accessories

Do not place this projector on an unstable cart, stand, tripod, bracket or table. Use only with a cart, stand, tripod bracket, or table recommended by the manufacturer or sold with the projector. Any mounting of the appliance should follow the manufacturer's instructions and should use a mounting accessory recommended by the manufacturer.



An appliance and cart combination should be moved with care. Quick stops, excessive force and uneven surfaces may cause the appliance and cart combination to overturn.

Ventilation

Slots and openings in the cabinet are provided for ventilation, ensuring reliable operation of the projector and to protect it from overheating. Do not block these openings or allow them to be blocked by placing the projector on a bed, sofa, rug, or bookcase. Ensure that there is adequate ventilation and that the manufacturer's instructions have been adhered to.

- 10. Power sources This projector should be operated only from the type of power source indicated on the marking label. If you are not sure of the type of power, please consult your appliance dealer or local power company.
- 11. Power-cord protection

Power-supply cords should be routed so that they are not likely to be walked on or pinched by items placed upon or against them. Pay particular attention to cords at plugs, convenience receptacles, and points where they exit from the appliance.

- 12. Overloading Do not overload wall outlets and extension cords as this can result in a fire or electric shock.
- 13. Objects and liquids

14.

Never push objects of any kind through openings of this projector as they may touch dangerous voltage points or short-out parts that could result in a fire or electric shock. Never spill liquid of any kind on the projector.

- Servicing Do not attempt to service this projector yourself. Refer all servicing to qualified service personnel.
- 15. Damage requiring service

Unplug this projector from the wall outlet and refer servicing to qualified service personnel under the following conditions:

- (a) If the power-supply cord or plug is damaged.
- (b) If liquid has been spilled, or objects have fallen into the projector.
- (c) If the projector does not operate normally after you follow the operating instructions. Adjust only those controls that are covered by the operating instructions. An improper adjustment of other controls may result in damage and may often require extensive work by a qualified technician to restore the projector to its normal operation.
- (d) If the projector has been exposed to rain or water.
- (e) If the projector has been dropped or the cabinet has been damaged.
- (f) If the projector exhibits a distinct change in performance - this indicates a need for service.
- 16. Replacement parts

E (17.0)

When replacement parts are required, be sure that the service technician has used replacement parts specified by the manufacturer or parts having the same characteristics as the original part. Unauthorized substitutions may result in fire, electric shock or other hazards.

Safety check **ADD ACCESSORIES** Upon completion of any service or repair to this projector, ask the service technician to perform safety checks determining that the projector is in a safe operating condition.

### WARNING:

## Unplug immediately if there is something wrong with your projector.

Do not operate if smoke, strange noise or odor comes out of your projector. It might cause fire or electric shock. In this case, unplug immediately and contact your dealer.

#### Never remove the cabinet.

This projector contains high voltage circuitry. An inadvertent contact may result in an electric shock. Except as specifically explained in the Owner's Guide, do not attempt to service this product yourself. Please contact your dealer when you want to fix, adjust or inspect the projector.

#### Do not modify this equipment.

It can lead to fire or electric shock.

#### If you break or drop the cabinet.

Do not keep using this equipment if you break or drop it. Unplug the projector and contact your dealer for inspection. It may lead to fire if you keep using the equipment.

#### Do not face a lens to the sun.

It can lead to fire.

#### Use correct voltage.

If you use incorrect voltage, it can lead to fire.

## Do not place the projector on uneven surface.

Place the projection on a leveled and stable surface only. Please do not place equipment on unstable surfaces.

Do not look into the lens when it is operating. It may hurt your eyes.

Never let children look into the lens when it is on.

#### Do not turn off the main power abruptly or unplug the projector during operation.

It can lead to lamp breakage, fire, electric shock or other trouble.

#### Place of installation

For safety's sake, refrain from setting the projector at any place subjected to high temperature and high humidity. Please maintain an operating temperature, humidity, and altitude as specified below.

- Operating temperature: between +41°F (+5°C) and +104°F (+40°C)
- Operating humidity: between 30 and 90%
- Never put any heat-producing device under the projector so that the projector does not overheat.
- Do not attach the projector to a place that is unstable or subject to vibration.
- Do not install the projector near any equipment that produces a strong magnetic field. Also refrain from installing near the projector any cable carrying a large current.
- Place the projector on a solid, vibration free surface: otherwise it may fall, causing serious injury to a child or adult, and serious damage to the product.
- Do not stand the projector: it may fall, causing serious injury and damage to the projector.
- Place the projector within a slope of  $\pm 15^{\circ}$ . Slanting the projector more than  $\pm 15^{\circ}$  may cause trouble or explosion of the lamp.
- Do not place the projector near air-conditioning unit or heater to avoid hot air to the exhaust and ventilation hole of the projector.

### **COMPLIANCE NOTICE OF FCC**

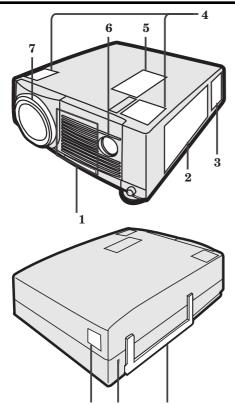
This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

This digital apparatus does not exceed the Class A limits for radio noise emissions from digital apparatus as set out in the interference-causing equipment standard entitled "Digital Apparatus", ICES-003 of the Department of Communications.

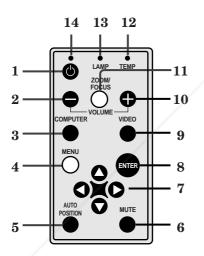
**THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES** Changes or modifications not expressly approved by Mitsubishi could void the user's authority to operate this equipment.

#### COMPLIANCE NOTICE OF INDUSTRY CANADA

This Class A digital apparatus complies with Canadian ICES-003.



Control panel<sup>8</sup>



10

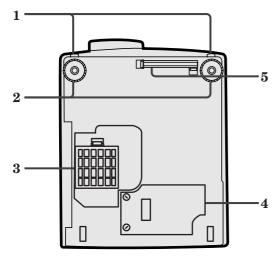
### **Terminal board**

1 **Main power** I:ON 14 13 12 11 10 9 8 O:OFF 2 **Ground terminal** 3 **Power jack** ourDE CO ſ. **COMPUTER OUT terminal** 4 Audio output jack 5 Video/audio input terminals 6 7 **Reset button** Wired remote control (REMOTE) jack 8 9 **USB** terminal ۵ Audio input 2 (AUDIO 2 IN) terminal 10 2 **RS-232C** terminal 11 **COMPUTER 2 IN terminal** 12 13 Audio input 1 (AUDIO 1 IN) terminal 14 **COMPUTER 1 IN terminal** 3 5 6 4

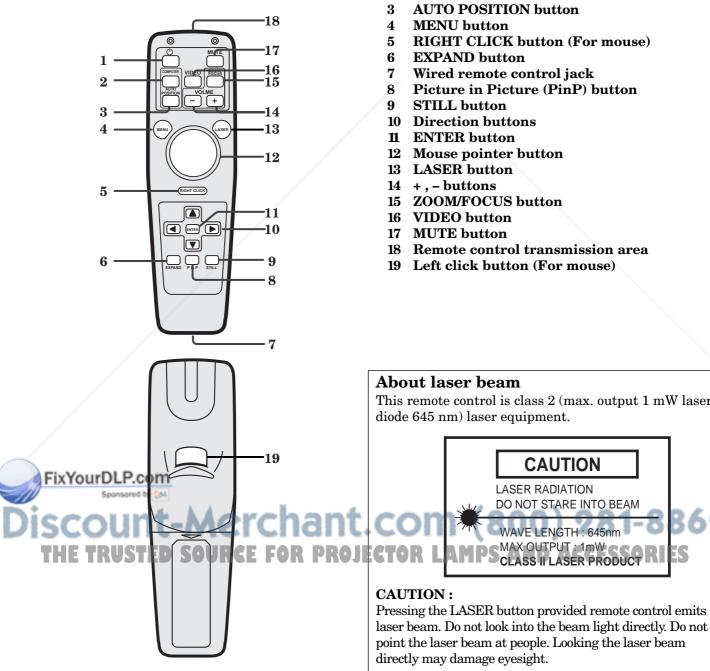
- 1 Air inlet slots (Front)
- 2 Terminal board
- 3 Air outlet slots
- 4 Speaker (Left/Right)
- 5 Control panel
- 6 Remote control sensor (Front)
- 7 Lens
- 8 Remote control sensor (Rear)
- 9 Kensington Security Lock Standard connector
- 10 Easy-carry handle

- 1 Power button
- 2 (VOLUME) button
- 3 COMPUTER button
- 4 MENU button
- 5 AUTO POSITION button
- 6 MUTE button
- 7 Direction buttons
- 8 ENTER button
- 9 VIDEO button
- 10 + (VOLUME) button 11 ZOOM/FOCUS butto
- 11 ZOOM/FOCUS button 12 Temperature (TEMP) indic
- 12 Temperature (TEMP) indicator
- 13 LAMP indicator14 Power indicator

### **Bottom side**



## **Remote control**



- 1 **Release buttons (Left/Right)**
- 2 Adjustment foot (Left/Right)
- 3 Air inlet cover (bottom) /
- Filter cover (For bottom air inlet slots) 4 Lamp cover
- Filter cover (For front air inlet slots) 5

#### **Caution:**

Do not replace the lamp right after using the projector. The lamp is very hot.

- 1 **Power button**
- 2 **COMPUTER** button
- **AUTO POSITION button**
- **RIGHT CLICK button (For mouse)**
- Wired remote control jack
- **Picture in Picture (PinP) button**
- Mouse pointer button
- **ZOOM/FOCUS** button
- **Remote control transmission area**
- 19 Left click button (For mouse)

This remote control is class 2 (max. output 1 mW laser diode 645 nm) laser equipment.

#### **Battery installation**

Use two AA size batteries.

- 1. Remove the back cover of the remote control by pushing the battery compartment door in the direction of the arrow.
- 2. Load the batteries making sure that they are positioned correctly (+ to +, and to -).
- 3. Replace the back cover.

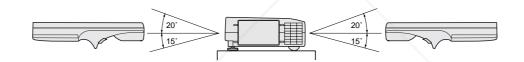


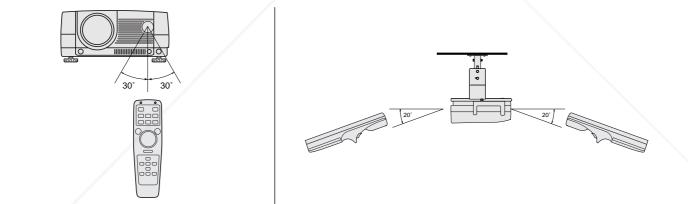
#### Important:

- Do not use a new battery with an old one.
- Load batteries in the correct position.
- Do not heat, take apart, or throw batteries into fire.
- Do not try to recharge batteries. Do not use rechargeable batteries.
- If the solution of batteries comes in contact with your skin or clothes, rinse with water. If the solution comes in contact with your eyes, rinse them with water and then consult your doctor.

#### **Operation area (for wireless control system)**

The range for operation is about 10 m when the remote control points to the projector. The distance to the screen back to the projector must be less than 7 m. Depending on the type of the screen, the distance is different.





#### **Important:**

Avoid the direct sunlight or fluorescent light to the remote control sensor. Also keep the distance of more than 2 m between the remote control sensor and fluorescent lamp on the remote control may not work correctly.

#### ng the wired remote control

hed remote control for this projector can be used as a wired remote control with remote control cable. Wired remote control is useful for operating in a distance or outside of the operating area.



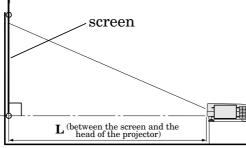
- When you need a longer cable, use a pin-pin cable.
- When using the wired remote control, the laser beam may be darker. It is normal.

## Installation

### Orientation of the projector

Picture size can be set by changing the distance between the screen and the projector.

### **Front projection**



To find the approximate distance between the projector and screen: Multiply the width of the screen  $\times$  1.9 (min.), Multiply the width of the screen  $\times$  2.4 (max.).

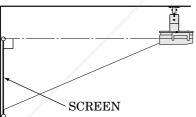
• Refer to the chart for recommended distances in maximum zoom and minimum zoom.

	H					
	Screen		Distan	ce from screei	n (L) / (approx	imate)
Diagonal size	Height inches	Width feet		imum (min.)		mum (max.)
(inch)	(inch)	(inch)	(cm)	(inch)	(cm)	(inch)
40 "	24 "	32 "	155	61 "	195	77 "
60 "	36 "	48 "	235	92 "	296	116 "
80 "	48 "	64 "	315	124 "	396	156 "
100 "	60 "	80 "	394	155 "	496	195 "
120 "	72 "	96 "	474	187 "	597	235 "
140 "	84 "	112 "	554	218 "	697	274 "
160 "	96 "	128 "	634	250 "	797	314 "
180"	108 "	144 "	714	281 "	898	353 "
200 "	120 "	160 "	794	312 "	998	393 "
300 "	180 "	240 "	1194	470 "	_	_

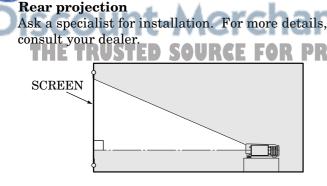
• The above numbers are approximate, and may be slightly different from the actual measurements.

#### Front projection, ceiling mount

For ceiling mount, you need the ceiling mount kit. Ask a specialist for installation. For more details, consult your dealer.



- When using the ceiling mount, set IMAGE RE-VERSE in the INSTALLATION menu to (Mirror invert). See Page 16.
- Projected images may appear darker when the unit is used as a ceiling installation than when it is used in the tabletop position. This does not signify a product malfunction.



• For rear projection, set IMAGE REVERSE in the INSTALLATION menu to 🖾 (Mirror). See Page 16.

#### **Caution:**

- Placing the projector on a carpet reduces ventilation from the fan at the bottom and might cause problems. Place a hard board or similar item under the projector to facilitate ventilation of the unit.
- Place the projector more than 20 in. from the wall to prevent blocking the intake, exhaust slots and ventilation of this projector because hot air comes out of it.
- Do not use the projector under the following circumstances, which may cause fire or electric shock.
  - in a dusty or humid place
  - while the projector is lying sideways or upside down
    - near a heater in a kitchen or oily, smoky or damp place
    - in direct sunlight
  - with high temperature, such as the closed car
    where the temperature is lower than 41°F or higher than 104°F

#### Important:

• Do not put stress on the lens, as this may cause damage.

## **Basic connections**

This projector can be connected to equipment such as VCRs, video cameras, videodisc players, and personal computers having analog RGB output.

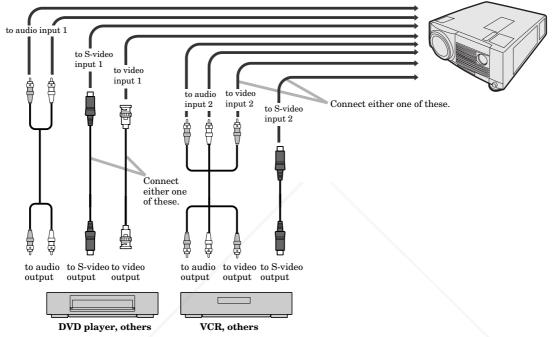
#### **Important:**

- Make sure that your equipment is turned off before connection.
- Plug in firmly and unplug by holding the plug, not by pulling the main power cable.
- If connected units are set too close to one another, the image may be affected.
- Refer to the owner's guide of each component for details of connections.

### **Projector + AV equipment**

#### **Important:**

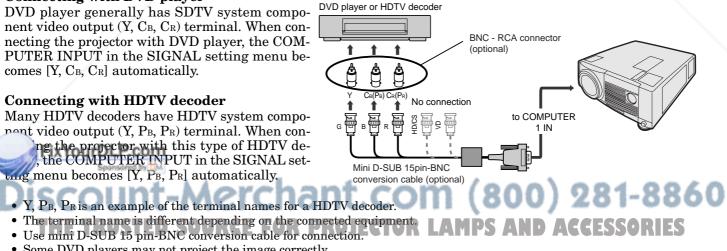
- Match the color of video and audio plugs on the AV cable with the connections.
- S-video signals take priority over video signals. If you input both S-video signals and normal video signals at the same time, the normal video input automatically is inhibited.



### **Projector + DVD player or HDTV decoder**

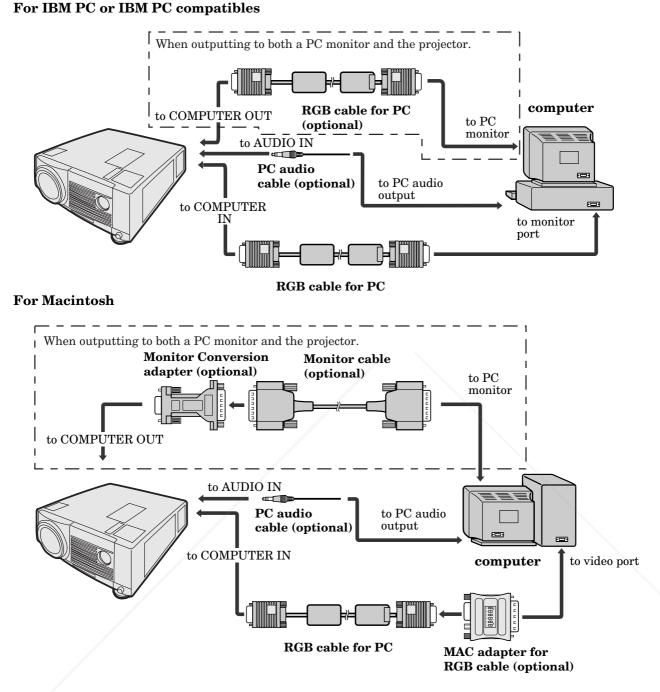
Some DVD players have output terminal for 3 line fitting (Y, C<sub>B</sub>, C<sub>R</sub>). When connecting them to the projector, connect to COMPUTER 1 IN or COMPUTER 2 IN of the projector. In this case, set "Y, CB, CR" for COMPUTER INPUT setting in SIGNAL menu.

#### **Connecting with DVD player**



- Some DVD players may not project the image correctly.
- When connecting with HDTV equipment which has R, G, B output, set RGB for the COMPUTER INPUT in the SIGNAL setting menu.

#### **Projector + Personal computer** Connection



#### Important:

- Connectors or analog RGB output adapters may be necessary depending on the personal computer connected to this projector. Please contact your dealer.
- The audio input for a personal computer is a stereo mini jack. There are some personal computers that have different types of audio outputs or none at all. Please ask your dealer for details.
- A monitor output adapter is necessary for a Macintosh if it has no video port. Please contact your dealer. If you use the MAC adapter for RGB cable, set the dip switch to the appropriate position.

THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES

## Preparing the projector for operation

### Getting ready for projection

- 1. Connect the power cord provided to the projector.
- 2. Connect the power cord to the wall power outlet.
- 3. Remove the lens cap.

#### Warning:

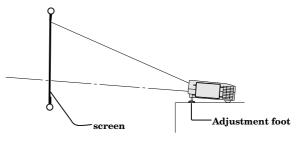
- Do not look directly into the lens when projector is "ON".
- The lens cap is for protecting the lens. If you leave the power on with the cap on, the cap may be warped. Please remove the lens cap when you turn the power on.
- This projector is equipped with the power cords for both U.S. and Europe. Use the appropriate power cord for your country.
- A three-pin grounding type power plug is used with the projector. Do not remove the grounding pin on the power plug. If you are unable to insert the plug into the outlet, contact your electrician to replace your A/C outlet.
- The supplied power cord for U.S. is used for 120V only. Never connect to any outlet or power supply having a different voltage or frequency. If you connect to the power supply having a different voltage, please use the appropriate power cord.
- Use 100-240V AC 50/60Hz correct voltage otherwise it may lead to fire or electric shock.
- Do not place any objects on the power cord, and keep the projector away from heat sources to avoid breaking the power cord. A broken power cord can cause fire or electric shock.
- Do not revise or alter the power cord otherwise it may cause fire or electric shock. Contact your dealer if the cord is broken.

#### **Caution:**

- Plug in firmly and unplug by holding the plug, not by pulling the cable out.
- Do not plug in or out with wet hands. It may cause an electric shock.

### Adjusting the angle of projection

For the best result, project onto a flat screen with a 90 degree angle to the floor. If necessary, tilt the projector by adjusting two foot adjustments on the bottom of the projector.

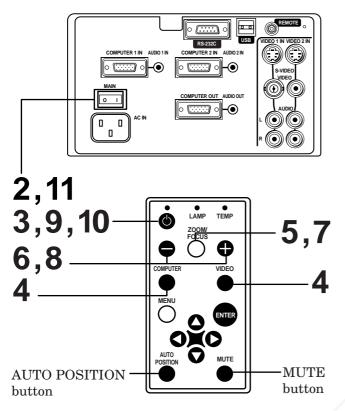


- 1. Lift the projector to the appropriate angle.
- 2. Press the buttons by the projector's adjustable front feet, this will allow the feet to slide out to the approximate position.
- 3. Release the foot adjustment buttons to lock the feet in that position.
- 4. Rotate the projector feet for fine adjustment.
- After using the projector
- 5. Return the adjustable feet into the projector.

#### Important:

- Screen on a flat wall with a  $90^{\circ}$  angle to the floor.
- Align projector to produce a full screen display as illustrated on page 9.
- The distance from the projector to the screen must be compatible with screen size chart on page 9. Note the distance from the screen chart.





- 1. Turn on the equipment connected to the projector.
- 2. Put the projector into standby mode by pressing the main power switch. The POWER indicator lights up red.
- 3. Turn the projector on by pressing the POWER button.

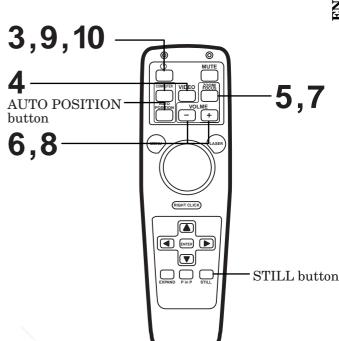
The light source lamp starts warming up, eventually turning completely on. In case the light source lamp does not come on, wait for one minute before switching power on again.

• If the main power switch to the unit is turned off within two minutes of turning off the light source lamp, power will not be applied to the lamp for one minute when the next time the main unit power switch is turned on. When this happens, the indicator lamp will blink for one minute.

condition	LAMP	POWER
stand-by	-	red
FIXwhen light source lamp is on	green	green
light source lamp held off temporarily	-	red

## Important:

- A darkened image may be seen right after pressing the POWER button due to warming up of this projector. While warming up, no other commands can be accepted.
- When the lamp indicator is blinking red, the service life of the lamp is about to end. Replace the lamp. See pages 23 and 26.



- The picture might not be of optimum performance in extreme hot or cold conditions. (The projector is not malfunctioning.)
- 4. Select the desired external input source by using the COMPUTER or VIDEO button.
- The projector automatically selects the appropriate signal format. The selected signal format is displayed on the screen.
- When selecting the COMPUTER input, the image may flicker. Press the ◀ or ▶ button to adjust the image.
- When input signal is jittering, please adjust by ◀ or ▶ button also connecting with DVD player or MUSE decoder etc.
- When supplying unstable signal like Still or Reverse play with VCR, "NO SIGNAL" may appear on the screen. In this case, you may avoid this issue by selecting the right color format like NTSC, PAL in OPTION menu.
- 5. Press the ZOOM/FOCUS button to FOCUS. "FO-CUS" will appear on the display.
- 6. Adjust with the + or button to get a fine picture.
- 7. Press the ZOOM/FOCUS button to ZOOM. "ZOOM" will appear on the display.
- 8. Adjust with the + or button to get an approximate size.
- Focus and zoom adjustment is possible in the normal picture mode only. In PinP or EXPAND mode, the adjustment is impossible.

#### **Turning off the projector**

- 9. Press the POWER button. The message "POWER OFF? YES : PRESS AGAIN" appears on the screen.
  - To exit from this mode, press any button except POWER, LASER, mouse pointer, R/L-click, STILL and VOLUME + and - buttons.
- 10.Press the POWER button again.

The light source lamp will be turned off. Pressing the POWER button second time will shut off the light source lamp, but the exhaust fan continues to operate for 120 seconds to cool down the light source lamp and LCD panels. In this time, the lamp indicator will be turned off.

- 11. Turn off the main power switch. When turning off the main switch, the POWER indicator turns off.
- In cases where the main power switch is accidentally turned off when either the intake/exhaust fan or the power source lamp is in operation, allow the unit to cool down for 10 minutes with the power turned off. Repeat step 3 when turning on the power source lamp. If the lamp does not turn on immediately, repeat this step two or three times. Replace the lamp if it should still fail to turn on.

#### **AUTO POSITION button**

When the source is selected to COMPUTER and the image is not in the right place, set the screen to the brightest display possible, then press the AUTO POSITION button on the remote control. If the image is still not in the right place.

- Set screen to the brightest display as possible (e.g., full-screen display of the "Trash" window) before deploying the automatic adjustment function.
- If the screen saver is running, turn off the screen saver before using the automatic adjustment button.

#### The volume from the speaker

Press the volume + or – button to change the volume from the speaker.

The volume control bar will appear on the screen.



he volume control bar will disappear about 10 deconds after releasing the volume buttons.

- The volume buttons do not work when MENU selection bar or MENU is displayed.
- nt.com (800) 281-8860 The volume from the audio output terminals and OJECTOR LAMPS AND ACCESSORIES
- If the high level of audio signal, for example DVD is supplied into PC AUDIO IN terminal, the speaker out may be distorted.

#### AV mute

Image and audio are temporarily erased with pressing the MUTE button. To restore the image and audio to the normal mode, press the MUTE button again.

- To prevent the damage of the LCD, the image and audio will be restored automatically to the normal mode, 10 minutes after setting the AV mute mode.
- The audios from the audio output terminals and PC audio output terminal are not muted.

#### **Caution:**

- When you have finished using this equipment, wait 120 seconds for the exhaust fans to stop. Then turn off the main switch and unplug the power cable from the wall outlet, for safety purposes.
- ٠ After the lamp is turned off, the lamp cannot be switched on again for 60 seconds as a precautionary measure. It will take another 60 seconds before the lamp indicator goes off. If you wish to turn on the projector again, wait until the indicator is off then press the POWER button.
- The exhaust fan rotates faster when the temperature around the projector rises.
- When the temperature around the projector becomes too high, the sign "TEMP!!" blinks red on the screen. If the temperature stays too high, the lamp will be shut off automatically.

The projector automatically shuts off when the lamp is used up in about 2,000. You must replace the lamp.

## Menu operation

	PICTURE -	CONTRAST	± 30	RED	± 10	
	TICTORE	BRIGHTNESS	± 30	GREEN	± 10	-
		COLOR MATRIX	1	BLUE	± 10	-
			2	YELLOW	± 10	-
		USER	3		± 10	
			USER V	MAGENTA		
			OFF			
		COLOR TEMP.	1 (Standard)	CONTRAST	R ± 30	
			2 (High)	CONTRAST		
			3 (Low)	BRIGHTNESS		
			4 <b>(</b> User)	BRIGHTNES		
		SHARPNESS	± 10		e is selected to COMPUT	ER)
		TINT	± 10		ie source is selected to V	,
		COLOR -	± 10		ie source is selected to V	
						1220)
	AUDIO	BASS	0 - 3	-		
		TREBLE	0-3			
		PinP AUDIO	[₽□(Main) , ₽=□	(Sub)		
	INSTALLATION	IMAGE REVERSE	R(Off),	/lirror),	(Mirror invert)	
		KEYSTONE -	± 15°		(	
		AUTO POWER ON	ON, OFF	1		
		AUTO POWER OFF	,	15,20,25,30,35,4	40 , 45 , 50 , 55 , 60 min.	
		TEST SIGNAL -	ON, OFF	,,,,,,		_
			,			
	OPTION	MENU POSITION -	Upper left)	, 🔲 (Lower right)		
		MODE DISPLAY	ON , OFF			
		SPLASH SCREEN	ON, OFF		the source is selected to	
		CINEMA MODE	AUTO, OFF			
		VIDEO SIGNAL -			TSC , PAL-M , PAL-N , PA	AL-60
		LANGUAGE	日本語, Englis	sh, Español, Deutsch,	Français, Italiano,中文	
	SIGNAL	HORIZ.POSITION -	0 - 999	*		
		VERT.POSITION -	0 - 999	*		
		FINE SYNC.	0 - 32			
		TRACKING -	0 - 9999	*		
		COMPUTER INPUT	RGB, YCBCR,	YP <sub>B</sub> P <sub>R</sub>		
		USER -		HOLD BEGI		*
		USER -		HOLD END	) 1 - 99	*
			different	HOLD END CLAMP POSIT	0 1 - 99 TION 0 - 63	*
		* : Setting range is		HOLD END CLAMP POSIT CLAMP WID	1 - 99           ION         0 - 63           TH         0 - 63	*
		* : Setting range is according to the		HOLD END CLAMP POSIT	1 - 99           ION         0 - 63           TH         0 - 63	*
		* : Setting range is	e type of	HOLD END CLAMP POSIT CLAMP WID ANAMORPH	0         1 - 99           1ON         0 - 63           TH         0 - 63           IC         ON , OFF	* *
Bas	sic operation	* : Setting range is according to the	e type of 4.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the <b>A</b> or <b>V</b>	1 - 99           ION         0 - 63           TH         0 - 63	* *
	- /	* : Setting range is according to the the signal.	e type of 4.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH	0         1 - 99           1ON         0 - 63           TH         0 - 63           IC         ON , OFF	* *
	<b>sic operation</b> eral settings can be ad	* : Setting range is according to the the signal.	e type of 4.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the ▲ or ▼ OFF.	0         1 - 99           1ON         0 - 63           TH         0 - 63           IC         ON , OFF           button to select AI	* *
Seve	eral settings can be ad	* : Setting range is according to the the signal. justed using Menu.	e type of 4.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the ▲ or ▼ OFF.	0         1 - 99           1ON         0 - 63           TH         0 - 63           IC         ON , OFF           button to select AU	* *
Seve	- /	* : Setting range is according to the the signal. justed using Menu.	e type of 4.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the ▲ or ▼ OFF.	0         1 - 99           1ON         0 - 63           TH         0 - 63           IC         ON , OFF           button to select AU           ON           0 min	* *
Seve EXA	eral settings can be ad MPLE: Auto power of	* : Setting range is according to the the signal. justed using Menu. f time setting	e type of 4.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the ▲ or ▼ OFF.	0         1 - 99           1ON         0 - 63           TH         0 - 63           IC         ON , OFF           button to select AU	* *
Seve EXA	eral settings can be ad MPLE: Auto power of ress the MENU butto	* : Setting range is according to the the signal. justed using Menu. f time setting	e type of 4.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the A or V OFF.	0         1 - 99           1ON         0 - 63           TH         0 - 63           IC         ON , OFF           button to select AI           0N           0 min           ON OFF	* * UTO POWER
Seve EXA	eral settings can be ad MPLE: Auto power of ress the MENU butto	* : Setting range is according to the the signal. justed using Menu. f time setting	e type of 4. 5.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the A or V OFF.	0         1 - 99           1ON         0 - 63           TH         0 - 63           IC         ON , OFF           button to select AU           ON           0 min	* * UTO POWER
Seve EXA 1. P	eral settings can be ad MPLE: Auto power of ress the MENU butto	* : Setting range is according to the the signal. justed using Menu. f time setting	e type of 4. 5.	HOLD ENE CLAMP POSIT CLAMP WID ANAMORPH Press the ▲ or ▼ OFF. AUTO POWER ON AUTO POWER ON	0     1 - 99       1ON     0 - 63       TH     0 - 63       IC     ON , OFF       button to select AU       ON       0 min       ON OFF       button to adjust a	* * UTO POWER
Seve EXA 1. P	eral settings can be ad MPLE: Auto power of ress the MENU butto	* : Setting range is according to the the signal. justed using Menu. f time setting n.	e type of 4. 5.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the A or V OFF. AUTO POWER ON AUTO POWER OF TEST SIGNAL Press the A or b time.	0         1 - 99           1ON         0 - 63           TH         0 - 63           IC         ON , OFF           button to select AI           0N           0 min           ON OFF	* * UTO POWER
Seve EXA 1. P	eral settings can be ad MPLE: Auto power of ress the MENU butto	* : Setting range is according to the the signal. justed using Menu. f time setting	e type of 4. 5.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the A or V OFF. AUTO POWER ON AUTO POWER OF TEST SIGNAL Press the A or C time.	0     1 - 99       1ON     0 - 63       TH     0 - 63       IC     ON , OFF       button to select AU       ON       0 min       ON OFF       button to adjust a	* * UTO POWER
Seve EXA 1. P	eral settings can be ad MPLE: Auto power of ress the MENU butto CTURE ress the Cor Dobuttor	* : Setting range is according to the the signal. justed using Menu. f time setting n.	e type of 4. 5.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the A or V OFF. AUTO POWER ON AUTO POWER OF TEST SIGNAL Press the A or b time.	0     1 - 99       1ON     0 - 63       TH     0 - 63       IC     ON , OFF       button to select AU       ON       0 min       ON OFF   button to adjust a	* * UTO POWER
Seve EXA 1. P P	eral settings can be ad MPLE: Auto power of ress the MENU butto CTURE ress the Cor Dobutton	* : Setting range is according to the the signal. justed using Menu. f time setting n.	e <b>type of</b> 4. 5.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the ▲ or ▼ OFF.	0     1 - 99       1ON     0 - 63       TH     0 - 63       IC     ON , OFF       button to select AU       0N       0 min       0N OFF       button to adjust a       0N       30 min       0N OFF	* * UTO POWER
Seve EXA 1. P P	eral settings can be ad MPLE: Auto power of ress the MENU butto MCTURE ress the Cor Dobutton	* : Setting range is according to the the signal. justed using Menu. f time setting n.	e <b>type of</b> 4. 5. nenu.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the A or V OFF. AUTO POWER ON AUTO POWER OFF TEST SIGNAL Press the A or C time.	0     1 - 99       1ON     0 - 63       TH     0 - 63       IC     ON , OFF       button to select AU       0     min       0     oFF       button to adjust a       0N       0N	* * UTO POWER
Seve EXA 1. P P	eral settings can be ad MPLE: Auto power of ress the MENU butto CTURE ress the Cor Dobutton	* : Setting range is according to the the signal. justed using Menu. f time setting n.	e <b>type of</b> 4. 5. nenu.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the ▲ or ▼ OFF.	0     1 - 99       1ON     0 - 63       TH     0 - 63       IC     ON , OFF       button to select AU       0N       0 min       0N OFF       button to adjust a       0N       30 min       0N OFF	* * UTO POWER
Seve EXA 1. P P D 3. P	eral settings can be ad MPLE: Auto power of ress the MENU butto CTURE ress the Cor Dobutton NSTALLATION ress the ENTER butt	* : Setting range is according to the the signal. justed using Menu. f time setting n.	e type of 4. 5. nenu. <b>NC.C6.</b> <b>ROJECTO</b>	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the A or V OFF. AUTO POWER ON AUTO POWER OF TEST SIGNAL Press the A or C time. AUTO POWER OF TEST SIGNAL Exit the menu sys ton several times.	0       1 - 99         1ON       0 - 63         TH       0 - 63         IC       ON , OFF         button to select AU         0       min         0       on         0       min         0N       OFF         button to adjust a         0N       on         30       min         0N       OFF         tem by pressing the         ND ACCESSO	* * * UTO POWER uto power off e MENU but-
Seve EXA 1. P P D 3. P	eral settings can be ad MPLE: Auto power of ress the MENU butto MCTURE ress the Cor Dobutton	* : Setting range is according to the the signal. justed using Menu. f time setting n.	e type of 4. 5. nenu.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the ▲ or ▼ OFF.	1 - 99         ION       0 - 63         TH       0 - 63         IC       ON , OFF         button to select AU         ON         0 min         ON OFF         button to adjust a         ON         30 min         ON OFF         tem by pressing the         ACCESSO         ation is not working	* * UTO POWER uto power off e MENU but- RIES ng, press the
Seve EXA 1. P P J 3. P	eral settings can be ad MPLE: Auto power of ress the MENU butto CTURE ress the Cor Dobutton NSTALLATION ress the ENTER butt	* : Setting range is according to the the signal. justed using Menu. f time setting n.	e type of 4. 5. nenu.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the ▲ or ▼ OFF.	0       1 - 99         1ON       0 - 63         TH       0 - 63         IC       ON , OFF         button to select AU         0       min         0       on         0       min         0N       OFF         button to adjust a         0N       on         30       min         0N       OFF         tem by pressing the         ND ACCESSO	* * UTO POWER uto power off e MENU but- RIES ng, press the
Seve EXA 1. P P 3. P	eral settings can be ad MPLE: Auto power of ress the MENU butto CTURE ress the Cor Obutton NSTALLATION ress the ENTER butt	* : Setting range is according to the the signal. justed using Menu. f time setting n.	e type of 4. 5. nenu.	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the ▲ or ▼ OFF. AUTO POWER ON AUTO POWER ON AUTO POWER OFF	1 - 99         10N       0 - 63         TH       0 - 63         IC       ON, OFF         button to select AU         ON         0 min         ON OFF         button to adjust a         ON         0 min         ON OFF         tem by pressing the         ation is not working the terminal board upon terminal boar	* * * UTO POWER uto power off e MENU but- RIES ng, press the using the suit-
Seve EXA 1. P P D 3. P	eral settings can be ad MPLE: Auto power of ress the MENU butto CTURE RESS THE COLOR DUTTOR NSTALLATION NSTALLATION	* : Setting range is according to the the signal. justed using Menu. f time setting n.	e type of 4. 5. nenu. <b>NC.C6.</b> <b>ROJECTOI</b>	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the ▲ or ▼ OFF.	1 - 99         10N       0 - 63         TH       0 - 63         IC       ON, OFF         button to select AU         0N         0 min         0N OFF         button to adjust a         0N         0N         0N         0FF         button to adjust a         0N         0N         0FF         button to adjust a         0N         0N         30 min         0N OFF         tem by pressing the         ation is not working         the terminal board u         tor VIDEO button i	* * * UTO POWER uto power off e MENU but- RIES ng, press the using the suit- s pressed, the
Seve EXA 1. P P D 3. P	Aral settings can be ad MPLE: Auto power of ress the MENU butto CTURE RESS THE COLORATION NSTALLATION RESS THE ENTER butt	* : Setting range is according to the the signal. justed using Menu. f time setting n.	e type of 4. 5. nenu. <b>NC.C6.</b> <b>ROJECTO</b>	HOLD ENE CLAMP POSIT CLAMP WID ANAMORPH Press the A or V OFF. AUTO POWER ON AUTO POWER OF TEST SIGNAL Press the A or C time. AUTO POWER OF TEST SIGNAL Exit the menu syston several times. AUTO POWER OFF TEST SIGNAL Exit the menu syston several times. AUTO POWER OFF TEST SIGNAL Exit the menu opera RESET button on table implement If the COMPUTER MENU selection b	1 - 99         10N       0 - 63         TH       0 - 63         IC       ON, OFF         button to select AU         0       min         0       on         0       min         0N       oFF         button to adjust a         0N       oFF         button to adjust a         0N       oFF         tem by pressing the         ation is not working         the terminal board u         Cor VIDEO button i         ar or MENU will di	* * * UTO POWER uto power off e MENU but- RIES ng, press the using the suit- s pressed, the isappear.
Seve EXA 1. P P D 3. P	eral settings can be ad MPLE: Auto power of ress the MENU butto CTURE ress the Cor Obutton NSTALLATION RESS the ENTER butt	* : Setting range is according to the the signal. justed using Menu. f time setting n. to select the OPTION m	e type of 4. 5. nenu. <b>NCCC</b>	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the A or V OFF. AUTO POWER ON AUTO POWER OF TEST SIGNAL Press the A or C time. AUTO POWER OF TEST SIGNAL Exit the menu syst ton several times. AUTO POWER OF TEST SIGNAL Exit the menu syst ton several times. AUTO POWER OF TEST SIGNAL Exit the menu opera RESET button on t able implement If the COMPUTER MENU selection b The settings with	0       1 - 99         1ON       0 - 63         TH       0 - 63         IC       ON , OFF         button to select AU         0       min         0       omin         0       min         0N       OFF         button to adjust a         0N       OFF         button to adjust a         0N         0N         30 min         0N         30 min         0N         ation is not workin         the terminal board u         Cor VIDEO button i         ar or MENU will di         mark, you show	* * * UTO POWER uto power off e MENU but- RIES ng, press the using the suit- s pressed, the isappear.
Seve EXA 1. P P D 3. P	Auto power of MPLE: Auto power of Press the MENU buttor CTURE PRESS THE ALT OBUTTOR NSTALLATION NSTALLATION NSTALLATION MAGE REVERSE REVENSE O AUTO POWER ON O M	* : Setting range is according to the the signal. justed using Menu. f time setting n. to select the OPTION m on (or y button).	e type of 4. 5. nenu. <b>NCCC</b>	HOLD ENE CLAMP POSIT CLAMP WID ANAMORPH Press the A or V OFF. AUTO POWER ON AUTO POWER OF TEST SIGNAL Press the A or C time. AUTO POWER OF TEST SIGNAL Exit the menu syston several times. AUTO POWER OFF TEST SIGNAL Exit the menu syston several times. AUTO POWER OFF TEST SIGNAL Exit the menu opera RESET button on table implement If the COMPUTER MENU selection b	0       1 - 99         1ON       0 - 63         TH       0 - 63         IC       ON , OFF         button to select AU         0       min         0       omin         0       min         0N       OFF         button to adjust a         0N       OFF         button to adjust a         0N         0N         30 min         0N         30 min         0N         ation is not workin         the terminal board u         Cor VIDEO button i         ar or MENU will di         mark, you show	* * * UTO POWER uto power off e MENU but- RIES ng, press the using the suit- s pressed, the isappear.
Seve EXA 1. P P D 3. P	eral settings can be ad MPLE: Auto power of ress the MENU butto CTURE ress the Cor Obutton NSTALLATION RESS the ENTER butt	* : Setting range is according to the the signal. justed using Menu. f time setting n. to select the OPTION m on (or y button).	e type of 4. 5. nenu. <b>NCCC</b>	HOLD END CLAMP POSIT CLAMP WID ANAMORPH Press the A or V OFF. AUTO POWER ON AUTO POWER OF TEST SIGNAL Press the A or C time. AUTO POWER OF TEST SIGNAL Exit the menu syst ton several times. AUTO POWER OF TEST SIGNAL Exit the menu syst ton several times. AUTO POWER OF TEST SIGNAL Exit the menu opera RESET button on t able implement If the COMPUTER MENU selection b The settings with	0       1 - 99         1ON       0 - 63         TH       0 - 63         IC       ON , OFF         button to select AU         0       min         0       omin         0       min         0N       OFF         button to adjust a         0N       OFF         button to adjust a         0N         0N         30 min         0N         30 min         0N         ation is not workin         the terminal board u         Cor VIDEO button i         ar or MENU will di         mark, you show	* * * UTO POWER uto power off e MENU but- RIES ng, press the using the suit- s pressed, the isappear.

#### 1 PICTURE

CONTRAST ....... Adjusts the picture contrast. The contrast becomes higher as the number increases.
BRIGHTNESS .... Adjusts image brightness. The image becomes brighter as the number increases.
COLOR MATRIX. ..... Adjusts color balance in each color of the image. See page 18.
COLOR TEMP.... Adjusts color temperature. See page 18.

SHARPNESS ...... Adjusts the picture sharpness. The sharpness becomes sharper as the number increases. (It can not be changed on XGA resolution.)

TINT...... Adjusts the color balance in the image. The color balance of the image shifts green as the number increases and shifts to purple as the number decreases (displays only when the source is selected to VIDEO).

 $COLOR \hdots make (displays only when the source is selected to VIDEO).$ 

#### 2 AUDIO

BASS	Adjusts the level of low frequencies.
TREBLE	Adjusts the level of high frequencies.
PinP AUDIO	Use to select the audio output in the PinP mode, 🔤 (Main)
	or $\mathbb{P}_{:::}$ (Sub).

#### **③ INSTALLATION**

- IMAGE REVERSE Use to reverse or invert the projected image. I (Mirror) is used for rear projection. I (Mirror invert) is effective when the projector is ceiling-mounted.
   INSTA

   KEYSTONE ........ Adjusts keystone correction of the image. If the image has keystone distortion, select the approximate setting. For
   Image: Adjust approximate setting. For
  - AUTO POWER ON ..... To select whether to boot up automatically when the power is
    - turned on external to the projector. In this case, the main power switch of the projector has to be ON. Set this when the projector is hanging on the ceiling.
      - The projector is in stand-by mode when the lamp is not on. In this case, use the remote
        - control to turn on the lamp.
- AUTO POWER OFF .. Use to select the length of time before projector switches to stand-by when there is no input signal selected source. Select 0 min. to cancel this function.
- $\ensuremath{\text{TEST}}\xspace$  SIGNAL  $\ldots$  Use to display the built-in test patterns on the screen.

/ Deutsch / Français / Italiano / 中文)

• The display will disappear when the setting is OFF or when you press any button except MENU, ▲, ▼, STILL, LASER, mouse pointer or R/L-click.

#### $\bigcirc$ **OPTION**

MENU POSITION . Use to select the position where the menu is displayed, 🗉		
(upper left) or $\Box$ (lower right).	OPTION	
MODE DISPLAY Use to display the mode display on the screen.		
SPLASH SCREEN. Use to display the splash screen on the screen when the	MODE DISPLAY	ON
	SPLASH SCREEN	ON
power is turned ON.		
CINEMA MODE When AUTO is set, the video signal is processed		AUTO
appropriately for cinema source during inputting the	VIDEO SIGNAL	AUTO
cinema source with NTSC format. If the video signal is	AË LANGUAGE	English
<b>FixYourDLP. processed</b> during inputting the other source, set to OFF.		
sponsored % DWhen setting CINEMA MODE to AUTO, some images m	ay not switch to ci	nema mode
during inputting the cinema source.		
When setting CINEMA MODE to AUTO, images may no	t switch to video m	ode immedi-
ately after switching the cinema source to video source.		
THE TRUST of the video source may get worse. If you wish to switch		
ENTER button.		
VIDEO SIGNAL . When AUTO is set, the appropriate video format is automa	atically selected ac	cording to the
input signal. If the image does not appear correctly, s		
manually. Adjust the unit to the appropriate format when		
normally in auto mode or is projecting PAL-M/PAL-N signa		100
LANGUAGE Use to select the language for the projector display such as		glish / Español

#### Ô PICTURE CONTRAST 0 ÷. BRIGHTNESS 0 COLOR MATRIX USER COLOR TEMP 1/2/3/4 S SHARPNESS 0 TINT COLOR 0

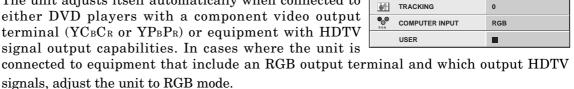
AUD	IO	
₩	BASS	1
重	TREBLE	1
<u>د</u> ب	PinP AUDIO	

INST			
RA	IMAGE REVERSE	R	
(R)	KEYSTONE	0*	
1-0	AUTO POWER ON	ON	
Z)	AUTO POWER OFF	0 min	
151	TEST SIGNAL	ON OFF	

#### **5 SIGNAL**

HORIZ. POSITION .... Use to adjust the horizontal position of the image. VERT. POSITION ..... Use to adjust the vertical position of the image.

- FINE SYNC. ..... Use to synchronize the projector with PC input signals so that the image is not blurred.
- TRACKING ...... Use to avoid image noise such as wide stripes.
- COMPUTER INPUT .... The unit adjusts itself automatically when connected to either DVD players with a component video output terminal  $(YC_BC_R \text{ or } YP_BP_R)$  or equipment with HDTV signal output capabilities. In cases where the unit is



SIGNAL

80

HORIZ. POSITION

VERT. POSITION

FINE SYNC

0

0

0

- In case of the HDTV, you cannot adjust the horizontal position and the vertical position of the image.
- 6 SIGNAL USER (Normally, there is no need for adjustments.) HOLD BEGIN / HOLD END..... Adjusts the image when curving near the top.

CLAMP POSITION/

- CLAMP WIDTH ....... If you use something similar, the brighter colors of the projected image may become blurred. In this case, adjust CLAMP POSITION or CLAMP WIDTH.
- ANAMORPHIC... Set to ON when displaying DVD discs which are recorded as squeezed images (in right and left direction).

USER			
× T	HOLD BEGIN	1	
r ت	HOLD END	1	
CLAMP	CLAMP POSITION	0	
<b>Л</b> ↔n. CLAMP	CLAMP WIDTH	0	
	ANAMORPHIC	ON	



## Picture adjustment

### Adjusting the image

You can adjust the picture by using the IMAGE menu.

- EXAMPLE: USER setting of COLOR TEMP.
- 1. Select COLOR TEMP in IMAGE menu.
- 2. Press the  $\triangleleft$  or  $\triangleright$  button to select 4  $\blacksquare$ .
- 3. Press the ENTER button.

COLOR TEMP.			
	CONTRAST R	0	
	CONTRAST B	0	
÷.	BRIGHTNESS R	0	
÷.	BRIGHTNESS B	0	

- 4. Press the  $\blacktriangle$  or  $\triangledown$  button to select the desired item.
- 5. Press the  $\blacktriangleleft$  or  $\blacktriangleright$  button to adjust the item.
- 6. Repeat steps 4 and 5 for more adjusting.
- 7. Exit the menu system by pressing the MENU button several times.

### To control the level of white-to-black in the image :

Adjust CONTRAST in IMAGE menu. Press the button to increase the contrast and the < button to reduce it.

#### To control the light level of the image :

Adjust BRIGHTNESS in IMAGE menu. Press the button to lighten the image and the  $\triangleleft$  button to darken the image.

#### To adjust the detail and clarity of the image :

Adjust SHARPNESS in IMAGE menu. Press the button to make the picture seem sharper and the button to make it softer.

#### To determine the intensity of the color :

Adjust COLOR in IMAGE menu. Press the button to increase the amount of color in the image and the  $\blacktriangleleft$  button to decrease it.

#### To adjust the red-green color balance of the image :

Adjust TINT in IMAGE menu. Press the button to increase the amount of red in the image and the button to increase the amount of green in the image.

#### **Color matrix**

This feature adjusts the color balance in each color of RGB (Red, Green, Blue), and their neutral colors (yellow, cyan, magenta) by using color matrix adjustment. Use color matrix adjustment when enphasizing a specific color, or when only a certain color balance is not correctly adjusted.

#### elect COLOR MATRIX in IMAGE menu. the ENTER button.



OLOF		RIX	6- A	
1	2	3	USER	(

MAGENTA

GREEN	 0
BLUE	 0
YELLOW	 0
CYAN	 0

#### When using the setting which has been already prepared

- 3. Press the  $\blacktriangleleft$  or  $\blacktriangleright$  button to select 1, 2, or 3.
  - Select 1, 2 or 3 in the color matrix adjustment at your option. Selecting VIDEO input automatically selects 1 and selecting COMPUTER input automatically selects 3. 2 is recommended for images with high color temperature.
  - Select OFF when not using Color matrix adjustment

#### When using the user setting

- 4. Press the  $\blacktriangleleft$  or  $\blacktriangleright$  button to select USER  $\blacktriangledown$ .
- 5. Press the  $\blacktriangle$  or  $\checkmark$  button to select the desired color.
- 6. Press the + or button to adjust the color balance of the color.
- 7. Repeat steps 5 and 6 for more adjusting.
- 8. Exit the menu system by pressing the MENU button several times.

#### Adjustment from personal computer

Although this projector sets proper signal systems automatically for the image signal from personal computers, it cannot be applied to some of personal computers. In this case, press the AUTO POSITION button. If the images are still not projected correctly, use the MENU display to adjust the projected images.

#### Image moved to right or left :

Adjust HORIZ. POSITION in SIGNAL menu. Press the  $\blacktriangleright$  button to move the image to left. Press the  $\blacktriangleleft$ button to move the image to right.

#### Image moved to up or down :

Adjust VERT. POSITION in SIGNAL menu. Press the button to move the image to upward. Press the  $\blacktriangleleft$  button to move the image to down.

## Image flickers / Image is out of focus :

Adjust FINE SYNC. in SIGNAL menu.

#### Top part of image curves :

Adjust HOLD BEGIN or HOLD END in USER menu for image which top part is the least curved.

#### Wide stripes appear :

Adjust CLAMP POSITION or CLAMP WIDTH of each menu in SIGNAL - USER menu.

#### **Image does not move naturally :**

Adjust VERT. SYNC. of the menu in SIGNAL -USER menu. Select AUTO for normal setting.

• Do not change each menu setting in USER menu for normal setting.

#### Simple adjustment method

1. Select HORIZ. POSITION in SIGNAL menu.

- Press the  $\blacktriangleleft$  or  $\blacktriangleright$  button to adjust the horizontal start position (the left end).
- 3. Select TRACKING in SIGNAL menu.
- 4. Press the  $\blacktriangleleft$  or  $\blacktriangleright$  button to adjust the horizontal end position (the right end).
- 5. Repeat steps 1 to 4 for fine adjustment.
- 6. Select VERT. POSITION in SIGNAL menu.
- 7. Press the  $\blacktriangleleft$  or  $\blacktriangleright$  button to adjust the vertical start position (the top end).

Signal mode	resolution	horizontal	Vertical	Normal mode	Real mode
	(H x V)	frequency (kHz)	frequency (Hz)	(H x V)	(H x V)
TV60	_	15.73	59.94	1024 x 768	_
TV50	_	15.63	50.00	1024 x 768	_
HiVision	_	33.75	60.00	1024 x 576	_
PC98	640 x 400	24.82	56.42	1024 x 640	640 x 400
CGA70	640 x 400	31.47	70.09	1024 x 640	640 x 400
CGA85	640 x 400	37.86	85.08	1024 x 640	640 x 400
VGA60	640 x 480	31.47	59.94	1024 x 768	640 x 480
VGA72	640 x 480	37.86	72.81	1024 x 768	640 x 480
VGA75	640 x 480	37.50	75.00	1024 x 768	640 x 480
VGA85	640 x 480	43.27	85.01	1024 x 768	640 x 480
SVGA56	800 x 600	35.16	56.25	1024 x 768	800 x 600
SVGA60	800 x 600	37.88	60.32	1024 x 768	800 x 600
SVGA72	800 x 600	48.08	72.19	1024 x 768	800 x 600
SVGA75	800 x 600	46.88	75.00	1024 x 768	800 x 600
SVGA85	800 x 600	53.67	85.06	1024 x 768	800 x 600
XGA43i	1024 x 768	35.52	86.96	1024 x 768	1024 x 768
XGA60	1024 x 768	48.36	60.00	1024 x 768	1024 x 768
XGA70	1024 x 768	56.48	70.07	1024 x 768	1024 x 768
XGA75	1024 x 768	60.02	75.03	1024 x 768	1024 x 768
XGA85	1024 x 768	68.68	85.00	1024 x 768	1024 x 768
SXGA70a	1152 x 864	63.85	70.01	1024 x 768	1024 x 768
SXGA75a	1152 x 864	67.50	75.00	1024 x 768	1024 x 768
SXGA85a	1152 x 864	77.49	85.06	1024 x 768	1024 x 768
SXGA60a	1280 x 960	60.00	60.00	1024 x 768	1024 x 768
SXGA75a	1280 x 960	75.00	75.00	1024 x 768	1024 x 768
SXGA43i	1280 x 1024	46.43	86.87	960 x 768	1024 x 768
SXGA60	1280 x 1024	63.98	60.02	960 x 768	1024 x 768
SXGA75	1280 x 1024	79.98	75.03	960 x 768	1024 x 768
SXGA85	1280 x 1024	91.15	85.02	960 x 768	_
MAC13	640 x 480	35.00	66.67	1024 x 768	640 x 480
MAC16	832 x 624	49.72	74.55	1024 x 768	832 x 624
MAC19	1024 x 768	60.24	75.02	1024 x 768	1024 x 768
MAC21	1152 x 870	68.59	74.96	1024 x 768	1024 x 768
HP75	1024 x 768	62.94	74.92	1024 x 768	1024 x 768
HP72	1280 x 1024	78.13	72.00	960 x 768	1024 x 768
SUN66a	1152 x 900	61.85	66.00	984 x 768	1024 x 768
SUN76a	1152 x 900	71.81	76.63	984 x 768	1024 x 768
SUN76	1280 x 1024	81.13	76.11	960 x 768	1024 x 768
IBM60	1280 x 1024	63.42	60.00	960 x 768	1024 x 768

#### Specification of RGB signals in each computer mode of the projector (For LVP-X250U)

• Pressing the EXPAND button on the remote control twice will switch to the screen displaying the picture as its original size (real screen display). In the real screen display, pictures will be black-framed when picture resolution is lower than 1,024 x 768.

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#### Important:

- Some computers may not be compatible with the
- Projector: Source For projector's maximum resolution is 1,024 x 768 pixels. It may not display correctly for the pictures of higher resolutions than 1,024 x 768.
- The picture with a SYNC on G (Green) signal may jitter.
- The picture with a SYNC on G (Green) signal may be tinged with green.

- If the resolution and frequency of your computer are not shown on the table, change the resolution of your computer. You may find the compatible resolution and frequency.
- Set the COMPUTER INPUT in SIGNAL menu to RGB, when inputting the HDTV signal as RGB signal.

In case of the HDTV, the image quality may be reduced, principally.

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## Picture adjustment (continued)

Signal mode	resolution (H x V)	horizontal frequency (kHz)	Vertical frequency (Hz)	Normal mode (H x V)	Real mode (H x V)
TV60	-	15.73	59.94	800 x 600	-
TV50	-	15.63	50.00	800 x 600	_
HiVision	-	33.75	60.00	800 x 450	-
PC98	640 x 400	24.82	56.42	800 x 500	640 x 400
CGA70	640 x 400	31.47	70.09	800 x 500	640 x 400
CGA85	640 x 400	37.86	85.08	800 x 500	640 x 400
VGA60	640 x 480	31.47	59.94	800 x 600	640 x 480
VGA72	640 x 480	37.86	72.81	800 x 600	640 x 480
VGA75	640 x 480	37.50	75.00	800 x 600	640 x 480
VGA85	640 x 480	43.27	85.01	800 x 600	640 x 480
SVGA56	800 x 600	35.16	56.25	800 x 600	800 x 600
SVGA60	800 x 600	37.88	60.32	800 x 600	800 x 600
SVGA72	800 x 600	48.08	72.19	800 x 600	800 x 600
SVGA75	800 x 600	46.88	75.00	800 x 600	800 x 600
SVGA85	800 x 600	53.67	85.06	800 x 600	800 x 600
XGA43i	1024 x 768	35.52	86.96	800 x 600	800 x 600
XGA60	1024 x 768	48.36	60.00	800 x 600	800 x 600
XGA70	1024 x 768	56.48	70.07	800 x 600	800 x 600
XGA75	1024 x 768	60.02	75.03	800 x 600	800 x 600
XGA85	1024 x 768	68.68	85.00	800 x 600	800 x 600
MAC13	640 x 480	35.00	66.67	800 x 600	640 x 480
MAC16	832 x 624	49.72	74.55	800 x 600	800 x 600
MAC19	1024 x 768	60.24	75.02	800 x 600	800 x 600
MAC21	1152 x 870	68.59	74.96	800 x 600	800 x 600
HP75	1024 x 768	62.94	74.92	800 x 600	800 x 600

#### Specification of RGB signals in each computer mode of the projector (For LVP-S250U)

Pressing the EXPAND button on the remote control • twice will switch to the screen displaying the picture as its original size (real screen display). In the real screen display, pictures will be black-framed when picture resolution is lower than 800 x 600.

#### **Important:**

- Some computers may not be compatible with the diextourDLP.com
- Whe projector's maximum resolution is 1,024 x 768
- are not shown on the table, change the resolution of your computer. You may find the compatible resolution and frequency. Set the COMPUTER INPUT in SIGNAL menu to RGB, • when inputting the HDTV signal as RGB signal.

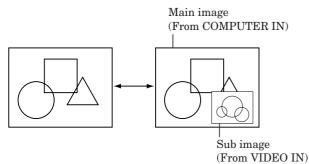
• If the resolution and frequency of your computer

- In case of the HDTV, the image quality may be reduced, principally.
- .com (800) 281-8860 pixels. It may not display correctly for the pictures of higher resolutions than 800 x 600.
- The picture with a SYNC on G (Green) signal may OJECTOR LAMPS AND ACCESSORIES jitter.
- The picture with a SYNC on G (Green) signal may be tinged with green.

### **PinP** (Picture in Picture)

One of the special features of this unit is the picturein-picture (PinP) mode. PinP allows you to view different sources at the same time.

1. Press the PinP button on the remote control. The sub image will appear.



- Pressing the PinP button repeatedly will select on and off.
- You can change the position of the sub image by pressing the ▲, ▼, ◀ or ▶ button.
- You can change the size of the sub image by pressing the + or button.
- 2. If necessary, select the desired external input source of the sub image by using the VIDEO button.
  - You can change the external input source of the main image by using the COMPUTER button.
- 3. Press the PinP button on the remote control again. The sub image will be disappeared.
- During PinP mode, the audio selected in PinP AUDIO of the AUDIO menu is outputted.
- During PinP mode, you cannot adjust the zoom/focus and the volume.
- Adjusting contrast, brightness, tint or color isn't available during PinP mode.
- When connecting DVD player or MUSE decoder etc. to COMPUTER IN terminal, PinP are not available.

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• During PinP mode, the expand mode is not available.

#### Expand

By pressing the EXPAND button on the remote control, you can view the detailed image of the picture. You can also view the screen diplaying the picture as its original size (real screen display) by pressing the button again.

#### Using the Expand mode

- 1. Press the EXPAND button.
- You can magnify different areas of the active picture by pressing the ▲, ▼, ◀ or ▶ button.
- You can change the magnification of the zoomed area by pressing the + or button.
- 2. Press the EXPAND button on the remote control again.

The real screen display will appear on the screen.

- 3. Press the COMPUTER or VIDEO button. The normal screen display will appear on the screen.
- Display enlargement does not work with video input or S-video input.
- In EXPAND mode or REAL mode, pressing the COMPUTER or VIDEO button will switch to the normal screen display.
  - The normal screen display will appear on the screen.
- In EXPAND mode, you cannot adjust the zoom/focus and the volume.
- When displaying the images through VIDEO IN terminal or the video images through COM-PUTER IN terminal, expanded image display is not available. Only real screen display is available.
- During expand mode, the PinP mode is not available.

#### **REAL screen display**

- During REAL mode, Press the ◀ or ▶ buttons for fine adjustment. the ▲ and ▼ buttons are not working at this time.
- The expanding rate cannot be changed by pressing either the + or button. They are working for volume adjustment.

#### Still

How to stop the picture temporarily (still picture).

1. Press the STILL button on the remote control. The picture will stop temporary.

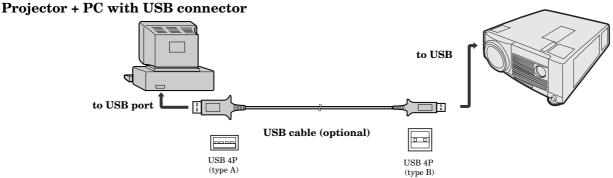
To resume picture activity.

2. Press the STILL button on the remote control ISCOUNT-MERCHARL CONTROL AND ACCESSORIES THE TRUSTED SOURCE FOR PROJECTOR LAMPS AND ACCESSORIES

#### **Mouse remote control**

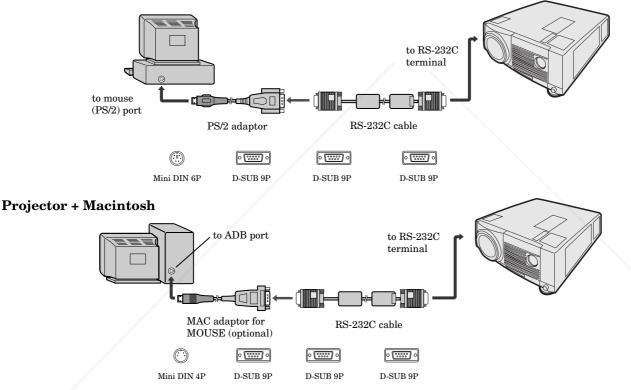
By connecting to personal computer through the USB, PS/2 or ADB port, you can operate your computer with the projector remote control.

#### Connection



• You can use the mouse remote control function with computer supported USB only. If your system is Windows<sup>®</sup> 98 or higher, your computer supported USB in standard. If your system is Windows<sup>®</sup> 95 or lower, please contact your dealer. If your computer is Macintosh with USB port, you can use this function.

#### Projector + IBM PC or IBM PC compatibles



• Turn off personal computer and the projector before connecting with PS/2 port or ADB port. If connecting the personal computer with the projector when the personal computer is on, the remote control does not work as a mouse. In that case, restart the personal computer.



## Lamp replacement

The lamp is designed to project the image on the LCD panels. When the lamp no longer functions, replace it with a new one.

#### **Caution:**

- Do not remove the lamp immediately after using the projector, you may get burned because of the high temperature of the lamp.
- When you replace the lamp, press the power button to power off, then wait for 120 seconds in stand-by mode to allow the lamp and LCD panels to cool. Turn off the main switch, unplug the power cord from the outlet, and wait one hour so that the lamp is cooled to the touch.
- Do not remove the lamp except for replacement. Careless treatment can cause injury or fire.
- Do not touch the lamp element directly. It may break and cause you to injure or burn yourself.
- Be sure not to drop the lamp lid screw into the projector. Also be sure not to insert metal or any flammable objects, it may cause fire or electric shock. If any objects are inserted, please unplug and contact your dealer.
- Install the lamp securely, failure may cause a fire.
- 1. Reverse the projector gently.



2. Loosen the screws of the lamp lid on the top cover using a phillips screwdriver (+), and remove the lid.



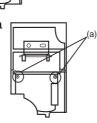
- Remove the lamp cover in the direction of the arrow as indicated.
- 3. Pull up the handle.
- 4. Loosen screws (a) using a phillips screwdriver (+), and remove them.
- 5. Hold onto the projector by the handle as you pull out the lamp.Once the lamp has been removed, do not

spill liquid on it, place it near flammable objects of where children can touch it.



Otherwise, it will cause injury or fire.

- 6. Insert the new lamp securely into the projector body in the right direction.
- 7. Tighten up the screws (a) using a phillips screwdriver (+).



- 8. Put the handle back to the holding point.Make sure that the handle is locked.
- 9. Tighten up the screws of the lamp lid using a phillips screwdriver (+).



#### How to reset the operation time meter

Plug in the power cord, switch on the projector, and reset lamp time by pressing the  $\blacktriangleleft$ ,  $\blacktriangleright$  and POWER buttons simultaneously.

#### Important:

- If the 3 buttons was not pressed at the same time, the lamp time may not be reset.
- Please confirm the TEMP indicator illuminates about 2 seconds and the lamp time has been reset.
- The projector will not turn on if you do not secure the lamp lid.
- You must reset the operation time meter after you replace the lamp.
- Do not reset the operation time meter unless the lamp has been replaced.

#### **Caution:**

- Do not spill liquid on the lamp or place it near flammable objects or where children can touch it. Otherwise, it could cause injury or fire.
- Be sure that the projector guide is firmly inserted between the right and left lamp guides.

#### The life of the lamp

The average life of the lamp for the projector is about 2,000 hours of consecutive use. Life span may differ according to operating environment, and may be shorter than 2,000 hours. Decreases in luminescence and/or color brightness will indicate that the light source lamp needs to be replaced. When lamp operation time exceeds 1,500 hours, the indicator will flash alternately between green and red (while the lamp is in operation; when the lamp is not in operation, the indicator will appear red only). When the lamp has been used for about 1,900 hours, the message "LAMP !!." will appear on the screen for one minute. When the lamp has been used for about 2,000 hours, the projector will automatically shut off for the safety of the lamp and the power indicator light will be red. The projector cannot be used until the lamp has been replaced and operation timer has been reset.

#### **Caution:**

- The lamp is fragile. If broken, be careful not to cut yourself with glass fragments.
- yourself with glass fragments.
  The lamp life depends on the environment. For replacement lemma places contact your dealer

placement lamps, please contact your dealer.

The projector automatically shuts off after about 2,000 hours, and you cannot use the projector until you replace the lamp.

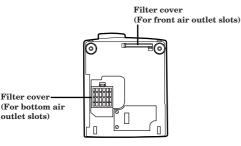
## Maintenance

#### **Caution:**

Be sure to turn off the projector and unplug the power cord from the wall outlet before you perform any maintenance on the projector.

#### **Cleaning the air-filter**

This projector has two air-filters, for bottom air-outlet slots and for front air outlet slots. Clean the air-filter frequently. If the filter or ventilation slots become clogged with dirt or dust, the temperature inside the projector may rise and shut off the power (the TEMP indicator starts to blink red).



#### For bottom air outlet slots

1. To remove the filter cover, press the ridged area gently, push the cover in the direction of the arrow and lift.

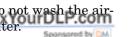


Filter

- 2. Remove the air-filter from the filter cover.
- 3. Wash the air-filter.
  - Use water or a mild • detergent diluted with Filter cove water to clean the filter. Rinse the filter thoroughly and let it dry completely.
- 4. Attach the filter to the cover.
- 5. Reinstall the filter cover.

#### For front air outlet slots

- 言介 1. To remove the filter cover, press the  $\overrightarrow{\Box}$ two ridged area gently and pull the cover.
- 2. Remove the dust from the air-filter by using a vacuum cleaner





### **Caution:**

Be sure to use the projector with an air-filter. If not, dust may get inside the projector, causing a fire or a breakdown.

#### Cleaning the projector and the ventilation slots

Use a soft cloth to clean the projector and the ventilation slots. When the slots become dirty, wipe them with a soft cloth dampened with a diluted mild detergent, and then wipe them with a dry cloth.

To protect the surface of the projector from fading or deteriorating:

- Do not spray insecticide on or inside the projector. •
- Do not use benzine or thinner to clean it.
- Do not let rubber or plastic materials come into contact with the projector.

#### **Cleaning the lens**

Use a standard lens-cleaning brush or a piece of lens tissue dampened with lens cleaning fluid. The lens surface is fragile. Use only recommended, nonabrasive lens-cleaning materials. Do not touch the lens with your fingers.

#### ant.com (800) 281-8860 3. Reinstall the filter cover. RCE PROJECTOR LAMPS AND ACCESSORIES **Important: TRUSTED** SOU

Air-filter

Filter cover

- If the filter is damaged or becomes extremely dirty, contact your dealer for replacement.
- The power will not turn on if the air-filter cover is improperly installed.

## Troubleshooting

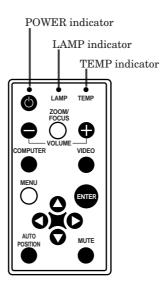
The following offers solutions to some of the common problems you may encounter. We suggest that you consult this chart before contacting your dealer.

PROBLEMS	CAUSE	POSSIBLE SOLUTIONS
The power is off.	<ul> <li>The air inlet slots, outlet slots or air filter is clogged with dust or some objects.</li> <li>POWER indicator does not light up.</li> <li>Power cord is unplugged from the outlet.</li> <li>Power cord is disconnected from the projector.</li> <li>The main switch is turned off.</li> <li>The lamp lid is open.</li> <li>POWER indicator blinks red.</li> <li>The projector has been turned on again too soon after having been turned off.</li> <li>When the power switch was turned off while the fan was running, during or after lamp</li> </ul>	<ul> <li>Remove the object.</li> <li>Plug the power cord into the outlet.</li> <li>Insert the power cord into the projector.</li> <li>Turn the main switch on.</li> <li>Close the lamp lid.</li> <li>Wait for the lighting sequence.</li> <li>Turn the power switch on and off several times.</li> </ul>
	<ul> <li>operation.</li> <li>The room temperature is too high. (Does the LAMP indicator show an unusual condition?)</li> <li>Lamp is no longer working.</li> <li><b>POWER indicator blinks between red and green.</b></li> <li>The filter cover is not closed.</li> <li>When the LAMP indicator or the TEMP indicator is either on or blinking, the main unit requires repairs.</li> </ul>	<ul> <li>Refer to "Indicators" on page 26.</li> <li>Replace the lamp with a new one.</li> <li>Close the cover correctly.</li> <li>Contact your dealer.</li> </ul>
No picture appears on the screen.	<ul> <li>Lens is covered by lens cap.</li> <li>When the LAMP indicator or the TEMP indicator is either on or blinking, the main unit requires repairs.</li> <li>The equipment connected to this projector is not turned on.</li> <li>Hookup is not made correctly with other equipment.</li> <li>The input source is not selected correctly.</li> </ul>	<ul> <li>Take the lens cap off.</li> <li>Replace the lamp with a new one.</li> <li>Turn on the connected equipment.</li> <li>Confirm the hookup.</li> <li>Select the correct source according to the equipment connected to this projector.</li> </ul>
The image is turned off.	• The air inlet slots, outlet slots or air filter is clogged with dust or some objects. (In this case, the TEMP indicator does not light up.)	• Remove the object and turn off the main power switch. After about 10 minutes, Turn the projector on.
The image is distorted.	• The projector is not at a right angle to the screen.	• Adjust the angle of the projector to make a right angle to the screen. See page 12.
The image is dark.	• Brightness, tint and color are not adjusted correctly.	• Adjust brightness, tint and color correctly.
The image is blurred.	<ul> <li>The projecting distance is beyond the focused area.</li> <li>Lens is dirty.</li> <li>Screen size exceeds screen size specifications.</li> <li>Brightness and contrast are not adjusted correctly.</li> <li>FINE adjustment is not made correctly.</li> <li>Tracking is not adjusted.</li> <li>The projector is not at a right angle to the screen.</li> </ul>	<ul> <li>Adjust the projecting distance. See page 9.</li> <li>Clean lens.</li> <li>Reduce screen size to within 40" to 300".</li> <li>Adjust brightness, contrast.</li> <li>Make FINE adjustment.</li> <li>Adjust tracking.</li> <li>Adjust the angle of the projector to make a right angle to the screen. See page 12.</li> </ul>
The image remains blurred. Red, blue or green dots are viewed on the text of image.	<ul> <li>When you see the stationary image for a long tir image. It is not a breakdown. The blurred image</li> <li>It is normal.</li> </ul>	ne, it may remain on the screen if you change the will disappear in a few minutes.
he image is dis- corted on the screen and noise is heard.	<ul> <li>The cable for connection with other equipment is not plugged securely into the terminal.</li> <li>The projector is installed too close to other equipment.</li> </ul>	<ul><li> Plug the connecting cable securely into the terminal. See pages 10-11.</li><li> Install the projector far away from other equipment.</li></ul>
No sound is heard.	<ul> <li>Volume is not turned up.</li> <li>Connection to other equipment is not made correctly.</li> </ul>	<ul><li>Turn up the volume.</li><li>Check connections. See pages 10-11.</li></ul>
Nothing is displayed on the PC monitor.	• The PC monitor is not turned on.	• Turn on the monitor.
Warm air comes out of the exhaust vents.	• This is typical of the LCD projector.	
Adjustments cannot be made.	• The operation is incorrectly made due to noise or interference.	• Press the reset button on the Terminal board. See page 15.

## Indicators

The projector has three indicators each of which shows the working condition of the projector.

The following offers solutions to possible problems. If a problem persists, turn the projector off and consult your dealer.



#### Normal condition

POWER	LAMP	TEMP	CONDITION	Notes
- Č- Steady red	O Off	O Off	Stand-by	
-Ò- Steady green	O ⇄-Ὅ̣- Blinking green	O Off	Lamp stand-by (about for 1 minute)	The power button cannot be used to switch ON and OFF
-Ò- Steady green	-Ò- Steady green	O Off	The POWER is ON. (Normal condition)	

### **Abnormal condition**

POWER	LAMP	TEMP	CONDITION	POSSIBLE SOLUTIONS
-Ò- Steady green -Ò- Steady red	-Ò- Steady green ↓ O Off	O <del>↓ •</del> Blinking red	<ul> <li>Unusual temperature</li> <li>The ventilation slits or air filter is clogged with dust or debris.</li> <li>The fan has stopped due to an impediment.</li> <li>The room temperature is too high.</li> <li>The filter is dirty.</li> </ul>	<ul> <li>Remove the object from the ventilation slits.</li> <li>Pull out the power plug andremove the object. If you cannot, consult your dealer.</li> <li>Relocate the projector to a cooler place.</li> <li>Clean the filter.</li> </ul>
-Ò- Steady green	Blinking green/red	O Off	Lamp duration warning. (Lightning duration total about 1, 500 hours.When the POWER is ON.)	Replace the lamp. Exchange with a new lamp if the same
FI	O <b>≓</b> -Ò- Blinking red	DL.C.	Lamp duration warning. (Lightning duration total about 1, 500 hours.When the POWER is OFF.)	problem recurs.
- À- Steady red	- Č- Steady red	O Off	Lamp duration warning. (Lightning duration total about 2,000 hours.)	(800) 281-886
-₩₩- Blinking green/red	O Off	Off	The lamp or filter cover is not closed. ECTOR LA	Close the cover correctly. SSORIES
-₩-→ Blinking green/red	$\begin{array}{c} - \overleftarrow{\mathbf{\varphi}}^{-} \\ \text{Steady} \\ \text{or} \\ \bigcirc \overrightarrow{\mathbf{\varphi}}^{-} \overleftarrow{\mathbf{\varphi}}^{-} \\ \text{Blinking} \end{array}$	$\begin{array}{c}  &  \\ \text{Steady} \\ \text{or} \\ \bigcirc  &  &  \\ \text{Blinking} \end{array}$	Abnormal.	Contact your dealer.

## Specifications

Туре	LCD projector			
Model	LVP-X250U   LVP-S250U			
Rated power supply	AC100 ~ 240V, 50 / 60Hz			
Rated input	2.9 A			
LCD panels	LVP-X250U LVP-S250U			
	1.3-inch LCD panel: 3 pieces (for R, G, B)	1.3-inch LCD panel: 3 pieces (for R, G, B)		
	Pixels 1,024 × 768 = 786,432 pixels Total 2,359,296 pixels	Pixels $800 \times 600 = 480,000$ pixels Total 1,440,000 pixels		
	Active pixel rate: 99.99 % or more (each panel)	Active pixel rate: 99.99 % or more (each panel)		
Colors	16,770,000 colors			
Projection lens	F 1.8~2.2 $f = 52 \sim 66 \text{ mm}$			
Light source lamp	190 W NSH			
Picture size	40 ~ 300 inch (aspect ratio 4:3)			
PC compatibility	Resolution : 640 x 400 - 1024 x 768 + Compressed 1280 x 1024 (LVP-X250U) Resolution : 640 x 400 - 800 x 600 + Compressed 1024 x 768 (LVP-S250U) Sync on Green available			
Video compatibility	NTSC / NTSC 4.43 / PAL (including PAL-M, N) / SECAM, PAL-60			
Audio output	2 W stereo			
Speaker	6 cm square type $(8\Omega 2W) \times 2$			
S-video input	Luminance signal: 1.0 Vp-p 75 $\Omega$ (negative sync.)			
	Chroma signal: 0.286 Vp-p 75 $\Omega$ (burst signal)			
Video input	$1.0 \text{ Vp-p } 75\Omega$ (negative sync.)			
Audio inputs	$350 \text{ mVrms}, 10 \text{k}\Omega \text{ or more}$			
Analog RGB input	RGB: $0.7Vp-p$ 75 $\Omega$ (negative sync.)			
(mini D-SUB 15P)	YCBCR: Y:1.0Vp-p (negative sync.) CBCR:0.7Vp-p			
/	HD/CS : TTL level (positive or negative)			
	VD : TTL level (positive or negative)			
PC audio input	$350 \text{ mVrms}, 10 \text{k}\Omega \text{ or more}  \emptyset 3.5 \text{mm st}$	ereo mini jack		
Control connector	Serial (D-SUB 9 pin female connector) H	RS-232C standards		
/	PS/2 (Mouse function), USB terminal for Mouse, Wired remote terminal			
Outside dimensions	$299 \times 127 \times 367 \text{ mm}$	and long one not in the ded		
	$(width \times height \times depth)$ Legs and lens are not included.			
Weight	Approx. 6.0kg			
Length of power cord	114 inch (2.9m)			
Temperature, humidity $+41^{\circ}F(+5^{\circ}C) \sim +104^{\circ}F(+40^{\circ}C), 30\sim90\%$				
(performance guarantee)	(performance guarantee) erchant.com (800) 281-886			

**Kensington Lock Source For Projector LAMPS AND ACCESSORIES** This projector has a Kensington Security Standard connector for use with a Kensington MicroSaver Security System. Refer to the information that came with the Kensington System for instructions on how to use it to secure the projector. Please contact to Kensington Technology Group as shown below.

Kensington Technology Group 2855 Campus Drive San Mateo, CA 94403, U.S.A.

Phone: (650)572-2700 Fax: (650)572-9675

#### Connectors

#### PC analog RGB input

Use to input video signals (analog **RGB**) of a personal computer.



(Pin assignment of Mini D-SUB 15P jack)

PIN NO.	SPEC	PIN NO.	SPEC
1	R(RED)/C <sub>R</sub>	9	-
2	G(GREEN)/Y	10	GROUND
3	B(BLUE)/CB	11	GROUND
4	GROUND	12	-
5	GROUND	13	HD/CS
6	GROUND	14	VD
7	GROUND	15	_
8	GROUND		
_			

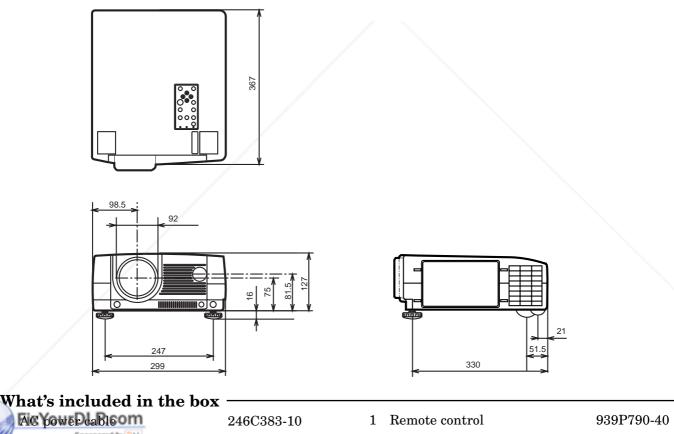
#### RS-232C input

Use to control the projector with the personal computer, or control the personal computer with remote control. Please use RS-232C crossover cable provided.



PIN NO.	NAME	I/O
1	DCD / CLOCK	IN
2	RXD	IN
3	TXD	OUT
4	N.C.	_
5	GND	-
6	DTR	IN
7	CTS / 5V	IN / OUT
8	RTS	IN
9	RI / DATA	OUT

#### Dimensional drawings (mm)



Fic YoweDdaB160m Sponsored by DM 246C217-30 246C383-20 1 Remote control cable AV (Audio/Video) cable 246C381-10 User's manual 871D293-30 RGB cable for PC 246C382-10 Quick reference card 857B017-10 1 RS-232C cable 2 Battery for remote 246C320-20 SG0 R SOU1 PS/2 adapter 246C367-10

### Replacement part (Option / Not included in the box)

Spare marcury lamp 499B021-10 (VLT-X300LP)



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